Lesson 1: Overview of the Solar System

Engagement Questions:

Name the planets in order, starting with Mercury.

How do the planets move around the Sun? ______

Describe the difference between *rotation* and *revolution*.

Exploration Activity:

Choose which bead will represent each planet. Then, tell why you chose each one.

Name	Bead Color	Why did you choose this color to represent this planet?	Scaled Distance from the Sun (in cm)
Sun			0 cm
Mercury			4 cm
Venus			7 cm
Earth			10 cm
Mars			15 cm
Jupiter			50 cm
Saturn			100 cm
Uranus			190 cm
Neptune			300 cm

- 1. Work with your team to measure 5 meters of yarn.
- 2. Then, tie the Sun bead to the end of the yarn.
- 3. Use your centimeter ruler to measure how far Mercury is from the Sun (Use the table above). Then, tie the Mercury bead at that distance (4 cm).
- 4. In order, and one at a time, measure out the rest of the distances and tie the correct bead at each point.

Using what you have learned, draw a picture of the solar system. Don't forget to put the planets in the correct order and label them.

Evaluation:

How might you describe the solar system to a friend who knows nothing about the relative sizes of the Sun and planets or the distances among them?

Lesson 2: Introduction to Mars

Engagement Question:

Mars

What I KNOW about Mars	What I WONDER about Mars	What I LEARNED about Mars

Exploration Activity:

Look closely at your sample. Describe three things you observe about its surface.

- 1._____
- 2._____
- 3._____

Think back to what you learned about Mars. What kind of surface does Mars have?

Draw a picture of the surface of your sample.

Exploration Activity:

Ask your teacher to cut your sample in half. Describe what you see inside your sample.

Now, draw a picture of the inside of your sample.

How have you changed your sample while studying it? Have you changed the properties of the sample? Explain.

Think about what you have learned about Mars. Could this sample have come from Mars? Why or why not? ______

Evaluation:

How will what you learned today about the planet Mars and about making observations help you design a successful mission for your Mars Rover?

Lesson 3: Research Tools and Skills

Engagement Questions:

In the 1900's our ability to explore Mars via telescope from the Earth had reached its limits. Combined with our space-faring abilities, ______ became an excellent candidate for robotic exploration.

The first successful landing was NASA's ______ in 1976.

In 2003, NASA launched the Mars Exploration Rovers (MER), which later came to be called _______ and ______.

Phoenix landed so far north at a position similar to the high arctic on Earth that the team knew the spacecraft wouldn't last very long. It could only operate until the Martian ______ or fall because the sun would dip down low on the horizon, the solar panels would not be able to charge the batteries.

Exploration Activity:

Mars Facts

Mars' Nickname	
Position from the Sun	
Average Distance from the Sun	
Diameter of Mars in km	
Length of a Day (Rotation)	
Length of a Year (Revolution)	
Atmosphere	
Rings	
Moons	

Explorat	ion Activity:
What is	Olympic Mons?
How hig	h is it in feet?
How did	Mars get its nickname?
Why car	n't Mars store heat from the sun?
What ar	e the ice caps on Mars made of?
What is	another geographical feature of Mars?
Name tv	vo facts about this feature:
1 2	
Describe	e three characteristics of the surface of Mars:
1	
2	
3	

Based on the information you have researched about Mars, complete the Venn Diagram. If more space is needed, complete your Venn Diagram on a separate page and tape it neatly into the space below.



Evaluation:

Which of the informational text features you learned about today was the most helpful to you in researching information for your Mars Rover project?_____

Lesson 4: Investigate Mars

Engagement Questions:

What are the three most important details to help find the lost rover?

1	
2	
3	

Use the information above to design a draft of your lost rover poster. Then, create your final copy on the paper from your teacher.

	ILIE
picture	<u>Important</u> Details
Cor	ntact mation

Exploration Activity:

Using what you have learned about identifying important details, use the resources provided to learn about Mars. Record your important details below. Remember to look for only details that would help distinguish Mars from all the other planets.

1.	
2.	
3.	
4.	
5.	
6.	
7.	
8.	
9.	
10.	

After each team has shared their important details and you have discussed them with your teacher and class, write the five most important details that your class has found.

1.	
2.	
3.	
4.	
5.	
	/

Evaluation:
How do I know when I've found important information in my reading?

Lesson 5: Selecting Team Rover Missions

Engagement Questions:

As your teacher shares and discusses your ideas with the class, write the three questions that you think would be the most interesting to investigate.

1	 	 	
2	 	 	
3	 	 	

Exploration Activity:

Work with your team to narrow your possible questions to a total of three for your team. Write them below.

1._____

2._____

3.

Then, choose the one scientific question that:

- Has a scientific basis
- Is an interesting question to answer
- Addresses a specific problem Interests all students on your team

Put a star next to the scientific or technological question that your team has chosen to answer.

Teacher Checkpoint:

Now that you have determined your team's scientific question, use the chart below to help refine your question.

Steps	My Teacher's Example	My Work
My Topic:	The rings of Saturn	
What I want to know:	Where objects can orbit Saturn	
Question:	Can an object stay in orbit around Saturn somewhere else besides the rings?	

Check	Work
Is my question clear?	
Is my question specific?	
Can I answer this by gathering data?	

Teacher Checkpoint: ____

Evaluation:

Why is it important to ask valid (good) scientific questions?

S	son 6: Mission Measurements
	Engagement Questions:
	Your teacher's scientific question has to do with Saturn: Can an object stay in orbit around Saturn somewhere else besides the rings
	Brainstorm some possible solutions to this scientific question to share with you teacher and your class.
	Solution #1
	Why is this solution a good idea?
	Solution #2
	Why is this solution a good idea?
	Solution #3
	Why is this solution a good idea?
	Solution #4
	Why is this solution a good idea?

Exploration:

Using your teacher's example as a guide, brainstorm your team's scientific or technological question on the worksheet that your teacher will give you. Narrow your solutions down to one and record it below:

Mission Questions	Chosen Mission
How might this happen?	
What else could happen?	
Have I thought this through?	
What measurements will I need to make to carry out my mission?	
Does this mission make sense? What problems could cause my mission to fail?	

Evaluation:

Why is it important to write your scientific question so you can answer it using data?

Lesson 7: How Do I Measure This?

Engagement Questions:

Why was it a bad idea for the king to walk around the queen to measure for her bed?_____

Why did the bed end up being too small for the queen? ______

How could this problem have been avoided?

Exploration Activity:

The reason to do an experiment is to answer a question. The question that you and your team will answer is:

How is the size of the crater related to the size of the item and the height from which it is dropped?

During this experiment you will learn how craters form. To start, we will need three objects that we will pretend are meteors. With your team, circle the **three** objects you will use:

marble		ping pong ball		dried peas	
	golf ball		gumball		cinnamon imperial

So that we can get good results, we will need to drop each object from the same height. Circle the **one** height that your team will drop your objects from:

30 centimeters	50 centimeters	70 centimeters

Then, use this information to fill in the shaded parts of the table on the next page.

Exploration Activity Cont.:

	Diameter of Crater from	
	Drop Height	
Items that will be dropped $oldsymbol{ u}$		
1.		
2.		
3.		

Teacher Checkpoint: Once you and your team have completed the shaded areas, ask your teacher to check it over. Teacher's Initials: ______

Now that you have correctly created your table, begin the experiment by **dropping** the first item from the height your team selected. Then, carefully remove the object from the pan using the tongs.

With your team, examine the crater. Use your ruler to measure the diameter of the crater (in cm). The diameter is the distance across the widest part of the circle.

Repeat these steps with your two other objects. Each time:

- 1. Drop the next object into the pan from the correct height.
- 2. Carefully remove the object with the tongs.
- 3. Measure the diameter of the crater left behind.
- 4. Record the diameter of the crater correctly on the chart.

When you have finished, we will need something to compare it to. Place an X over your Drop Height and work with your team to circle a different number. Then, write this number in the **third column** of your table above.

30 centimeters 50 centimeters 70 centimeters

Teacher Checkpoint: After you and your team have circled your second Drop Height and written it in the third column of your table, show it to your teacher. Teacher's Initials: _____

Exploration Activity Cont.:

Now that your chart is complete, we need to draw conclusions from the information we gathered.

Which item created the biggest crater? Why? _____

Using the diagram below, choose one of your objects and describe in detail what the crater looked like after the object was removed.



How does the crater change as the height an object is dropped from changes?

What scientific or technological question will your team answer? (Go back through your Science Notebook and copy it from Lesson 6.)

	am's Question:
Now, t craters	hink about the experiment that you conducted and how you measured the s to help answer this question.
What t	things will you measure with your own rover experiment:
1.	
2.	
3.	
List thr	ree ways you and your team will take these measurements in your own
experi	ment?
1.	
2.	<u> </u>
3.	

Evaluation:

Why are taking accurate measurements critical to your Mars rover mission?

Lesson 8: Where is the Best Place to Measure?

Engagement Questions:

What is your team's scientific or technological question?

Why is it important to select a good landing site for Curiosity?

Exploration Activity:

Explore Gale Crater and complete the chart:

Weather/ Climate	What are some characteristics of the climate on Mars ?	
Terrain	How does the terrain differ from the terrain on Earth? How is it the same?	
Constants	What elements will remain the same when you test your team's question?	
Variables	What elements will change when you test your team's question?	

Exploration:

Based on what you have learned about Gale Crater, name 3 reasons why it was a good place for Curiosity to land.

1
2
3
Now use Google Farth Mars to locate a place for your team's landing site. Use a
 separate pieces of paper to research the following locations: Eberswalde Crater
 Holden Crater Mawrth Vallis
Olympus MonsValles Marineris
Once you have completed your research and decided on a landing site for your rover, complete the following details:
Chosen Landing Site
Exact Location on Mars
Description of terrain and climate at this location

Now that you have gathered the important details of your team's landing site, record that information on a piece of chart paper.

Along with the landing site, exact location on Mars, description of terrain and climate, be sure to include:

Three reasons why your team chose this site

	<u> </u>
vill this land	ng site help your team to answer your scientific question?

Evaluation:

How did you select the place for your Mars rover mission? Describe how the site you selected meets the needs of your question.

	Lesson 9: Sp	acecraft Structure and Design	
(Engagement	Questions:	
	3 Facts		
	2 Questions		
	1 Opinion		

Exploration Activity:

Rover Communication

Scenario #1

Materials	Number
Satellite	
Ground	
Receiver/	
Transmitter	

Scenario #2

Materials	Number
Satellite	
Ground	
Receiver/	
Transmitter	

Scenario #1

Trials	Total Seconds on Target in two minutes
Trial 1	
Trial 2	
Trail 3	
Trial 4	
Trial 5	

Scenario #2

Exploration Activity:

Spacecraft Design

Before building:

What is the purpose of your space probe (use your article to help you)?

What three things will you need to think about when you build your space probe?

1	
2.	
3.	

During Building:

What design elements will you build to make sure that your probe always lands bottom down?

After Building:

How does your team's design compare with NASA's Design?

Testing:

Drop your probe from the following heights and record your observations.

Trial	Height	Scientific Observations
Trial 1	1 foot	
Trial 2	2 feet	
Trial 3	3 feet	

Exploration:

Research and Investigation

Team Job	Role	Name	
Novigator	Using correct terms, gives the		
Navigator	Operator directions		
Operator	Operates the mouse and		
Operator	keyboard		
Director	Keeps all team members focused		
Director	and on task		
Monitor	Monitors the noise level of the		
wontor	group and watches the time		
Decenden	Record their data in their Science	Everyone	
Recorder	Notebooks		

How Spacecraft are Built

How Spacecraft Enter an Atmosphere and Land

Scientific Instruments Spacecraft May Carry

Other Facts I found: (If you need more space, record your data on another sheet and tape it into your Science Notebook.)

(now?

Send the data back to Earth? _____

Lesson 10: Landing, Moving and Surviving

Engagement Questions:

Different ways we could land a rover on Mars:

1.	
2.	
3.	

	Ways to Land a Rover on Mars		
Landing Strategy		Retro Rockets and Landing Lights	
Rover Size	small to midsize		
Landing Speed			lands at under 2 mph then gently lowered to the ground by Cables

Exploration Activity:

My chosen Landing Strategy: _____

How My Strategy Can be Successful	How My Strategy Can be Problematic
	Continue
	notes on the
	Text page.

Exploration Cont.: How My Strategy Can be Successful How My Strategy Can be Problematic

The Landing Strategy my team decided to use: ______

We picked this landing strategy because:

- 1. _____ 2. _____ 3. _____

Next, work with your team to decide how your rover will move around once it lands on Mars._____



Evaluation:

Why is the method you chose for landing your Rover on Mars the best one for your mission?

Lesson 11: Brainstorm and Preliminary Design
Engagement Questions: 1. State the Problem The Engineering Design Process 3. Select a Solution
Why do we need the Engineering Design Process?
How will you use the Engineering Design Process when you build your Mars rover?
Engineering Design Process Image courtesy of NASA

Exploration Activity:

Team Information:

Who are the members on your team?

What is your team name?

What will each person do to help build your Mars Rover?

Team Member's Name	How will they help?

Teacher Checkpoint _____

Exploration Activity:

Work with your team to draw a sketch of what your rover will look like. Be sure to keep your mission in mind. Tape or staple extra pages into your Science Notebook as needed.

Show your completed concept map to your teacher for approval. Once it is approved, tape it neatly in the space below. (You may need to fold it so it will fit.)

Evaluation:

Which step of the Engineering Design Process was the most difficult for your team? What made this step so challenging for you?

Elaboration (optional):

Once you are finished building your Mars Rover, make sketches of its top, front, and side views.

How does your original sketch compare with your actual prototype? What changes did you need to make? Why?

Lesson 12: Final Design

Engagement Activity:

Engineering Careers	Examples of this Career
Aerospace	Designing airplane engines,
Chemical	
Civil	
Electrical	
Mechanical	Creating a new part for a bicycle,



Exploration:

My Team	My Career Assignment

Use your Science Notebooks and additional paper to collect the following information:

- Mission (Scientific or Technological question to be answered)
- \circ $\,$ Specific Location of the Mission
- o Requirements of the rover
- Features of the rover

Once you have gathered this information, work with your group to finalize your rover design. Then, copy it neatly onto a piece of chart paper. Be sure to state your mission, tell your specific location, and label your requirements and features. When you are finished, work with your team to write a caption for your poster.

Evaluation:

Essential Question?

Lesson 13: Construct Mock-Up

Engagement Activity:

Characteristics of a Successful			
Engineer	Scientist	Designer	Project Manager
`			

Evaluation:

How does assigning a different job to each member of your team (designer, scientist, project manager, engineer) help you to complete your Mars rover mission?_____

Lesson 14: Manual and Skit

STEP 1:

With your team, brainstorm ideas for your skit. As you share ideas, answer the following questions:

- 1. What is the purpose of our skit?______
- 2. Who is our audience?______
- 3. Should our skit be PROFESSIONAL or INFORMAL? (Circle one) Explain why______

Use the information in the table below as you write your skit to ensure you are writing for the correct audience.

	Professional	Informal	
Length	short or long	short	
Preparation	large amount of time	very little preparation time	
Visual Aids	Visual Aids frequently used, polished sometimes used		
Rehearsals	YES	NO	
Refinements	YES	NO	
Audience	Audience large: adults, experts small: family, friends, clas		
Vocabulary	Vocabularyacademic, consistentlanguage often varies fr performance to the		

Teacher Checkpoint: _____

STEP 2:

Now that you have the idea for your skit, it's time to capture the details:

Skit Title:

Props Needed/Team member responsible:

Prop	Team Member Responsible

Backdrop: YES I If YES What will the bac	NO kdrop be?	 	
Who will design b	ackdrop?		

What role will each team member play in the presentation?

Team Member	Character

Teacher Checkpoint: ____

STEP 3: Outline

Use your own paper to create your outline. Your outline doesn't have to follow this list exactly, but be sure to include all the major categories listed below.

	Basic Information
	a. Introduce our Team
	b
	Purpose/Goals of the Rover Mission
	a
	b
	C
	Important Facts/Notes to Tell Audience
	a
	b
	C
•	Rover Design
	a. Landing on Mars
	b. Overcoming Conditions on Mars
	c. Powering & Controlling the Rover
	d. Communicating with Earth
	e. Special Instruments
	Other Information (if needed)
	a
	b
•	Conclusion

To make a large project easier, share the work. Using the chart below, record the duties each person on your team will be responsible for.

Team Member	Responsible For

Evaluation:

What are the key elements of an effective presentation that your group should keep in mind when writing your Mars Rover skit?

Lesson 1	5: Present Skits and Rovers
Engage	ment Questions:
Great	t ideas] heard from other teams that] Can borrow and include in our presentation:
• _	
• _	
• _	
•	
-	
-	
Evaluatio	n:
How did l presentat	istening to the other teams present help you to improve your own Mars rover ion? Be specific